

ISO/IEC 14496-21:2006-11 (E)

Information technology - Coding of audio-visual objects - Part 21: MPEG-J Graphics Framework eXtensions (GFX)

Contents		Page
Foreword		iv
1	Scope	1
2	Normative references	1
3	Symbols and abbreviated terms	1
4	Notations	1
5	MPEG-J Graphics Framework eXtension	2
5.1	Introduction	2
5.2	Architecture	3
5.3	Static view	5
5.4	Dynamic view	20
5.5	Considerations	24
5.6	Application-specific data in MPEG-J stream	24
5.7	Application descriptor	26
5.8	Terminal properties	27
5.9	Examples (informative)	27
Annex A (normative) GFX API listing		35
Annex B (normative) Buffers, formats and data types		37
Bibliography		38