ISO/IEC 14496-21:2006-11 (E)

Information technology - Coding of audio-visual objects - Part 21: MPEG-J Graphics Framework eXtensions (GFX)

Contents

Page

Foreword iv

1 Scope 1

2 Normative references 1

3 Symbols and abbreviated terms 1

4 Notations 1

5 MPEG-J Graphics Framework eXtension 2
5.1 Introduction 2
5.2 Architecture 3
5.3 Static view 5
5.4 Dynamic view 20
5.5 Considerations 24
5.6 Application-specific data in MPEG-J stream 24
5.7 Application descriptor 26
5.8 Terminal properties 27
5.9 Examples (informative) 27

Annex A (normative) GFX API listing 35

Annex B (normative) Buffers, formats and data types 37

Bibliography 38