

ISO/IEC 19514:2017-03 (E)

Information technology - Object management group systems modeling language (OMG SysML)

Contents

Page

- FOREWORDxix
- INTRODUCTION xx
- 1 Scope 1
 - 1.1 General 1
- 2 Normative References..... 1
- 3 Additional Information..... 2
 - 3.1 Relationships to Other Standards 2
 - 3.2 How to Read this International Standard..... 2
 - 3.2.1 Organization..... 3
 - 3.3 Acknowledgments 4
- 4 Language Architecture 7
 - 4.1 General 7
 - 4.2 Design Principles..... 10
 - 4.3 Architecture 10
 - 4.4 Extension Mechanisms 13
 - 4.5 SysML Diagrams 13
- 5 Conformance 15
 - 5.1 Overview 15
 - 5.2 Conformance Types 15
- 6 Language Formalism..... 17
 - 6.1 Levels of Formalism 17
 - 6.2 Clause Structure..... 17
 - 6.2.1 Overview 17
 - 6.2.2 Diagram Elements 17
 - 6.2.3 UML Extensions 17
 - 6.2.4 Usage Examples 18
 - 6.3 Conventions and Typography 18
- STRUCTURAL CONSTRUCTS 19

7 Model Elements	21
7.1 Overview.....	21
7.1.1 View and Viewpoint.....	21
7.2 Diagram Elements.....	22
7.3 UML Extensions	25
7.3.1 Diagram Extensions.....	25
7.3.1.1 UML Diagram Elements not Included in SysML	25
7.3.2 Stereotypes.....	26
7.3.2.1 Conform	26
7.3.2.2 ElementGroup	27
7.3.2.3 Expose	28
7.3.2.4 Problem	28
7.3.2.5 Rationale	29
7.3.2.6 Stakeholder	29
7.3.2.7 View	29
7.3.2.8 Viewpoint	30
7.4 Usage Examples	30
8 Blocks	33
8.1 Overview.....	33
8.2 Diagram Elements.....	34
8.2.1 Block Definition Diagram.....	34
8.2.2 Internal Block Diagram.....	40
8.3 UML Extensions	42
8.3.1 Diagram Extensions.....	42
8.3.1.1 Block Definition Diagram	42
8.3.1.2 Internal Block Diagram	44
8.3.1.3 UML Diagram Elements not Included in SysML Block Definition Diagrams	46
8.3.1.4 UML Diagram Elements not Included in SysML Internal Block Diagrams	46
8.3.2 Stereotypes.....	47
8.3.2.1 AdjunctProperty	49
8.3.2.2 Binding Connector	50
8.3.2.3 Block	51
8.3.2.4 Bound Reference	53
8.3.2.5 ClassifierBehaviorProperty	54
8.3.2.6 ConnectorProperty	54
8.3.2.7 DirectedRelationshipPropertyPath	55
8.3.2.8 DistributedProperty	56
8.3.2.9 ElementPropertyPath	56
8.3.2.10 EndPathMultiplicity	56
8.3.2.11 NestedConnectorEnd	57
8.3.2.12 ParticipantProperty	57
8.3.2.13 PropertySpecificType	58
8.3.2.14 ValueType	58
8.3.3 Model Libraries.....	59

8.3.3.1 Package PrimitiveValueTypes	59
8.3.3.2 Package UnitAndQuantityKind	60
8.4 Usage Examples	62
8.4.1 Wheel Hub Assembly.....	62
8.4.2 Example Value Type Definitions	64
8.4.3 Design Configuration for SUV EPA Fuel Economy Test.....	65
8.4.4 Water Delivery	65
8.4.5 Constraining Decomposition	65
8.4.6 Units and Quantity Kinds	67
9 Ports and Flows.....	71
9.1 Overview	71
9.1.1 Ports.....	71
9.1.2 Flow Properties, Provided and Required Features, and Nested Ports	71
9.1.3 Proxy Ports and Full Ports	71
9.1.4 Item Flows.....	72
9.1.5 Deprecation of Flow Ports and Flow Specifications.....	72
9.2 Diagram Elements.....	73
9.2.1 Block Definition Diagram.....	73
9.2.2 Internal Block Diagram.....	76
9.3 UML Extensions	78
9.3.1 Diagram Extensions.....	78
9.3.1.1 DirectedFeature	78
9.3.1.2 FlowProperty	78
9.3.1.3 FullPort	78
9.3.1.4 InvocationOnNestedPortAction	78
9.3.1.5 ItemFlow	78
9.3.1.6 Port.....	78
9.3.1.7 ProxyPort	79
9.3.1.8 TriggerOnNestedPort	79
9.3.2 Stereotypes.....	79
9.3.2.1 AcceptChangeStructuralFeatureEventAction	81
9.3.2.2 Block	82
9.3.2.3 ChangeStructuralFeatureEvent	82
9.3.2.4 DirectedFeature	82
9.3.2.5 FeatureDirection	83
9.3.2.6 FlowDirection.....	84
9.3.2.7 FlowProperty	84
9.3.2.8 FullPort	85
9.3.2.9 InterfaceBlock	86
9.3.2.10 InvocationOnNestedPortAction	86
9.3.2.11 ItemFlow	86
9.3.2.12 ProxyPort	87
9.3.2.13 TriggerOnNestedPort	88

9.4 Usage Examples	89
9.4.1 Ports with Required and Provided Features	89
9.4.2 Flow Ports and Item Flows	89
9.4.3 Ports with Flow Properties	90
9.4.4 Proxy and Full Ports	90
9.4.5 Association and Port Decomposition	91
9.4.6 Item Flow Decomposition	95
10 Constraint Blocks	97
10.1 Overview	97
10.2 Diagram Elements	98
10.2.1 Block Definition Diagram	98
10.2.2 Parametric Diagram	98
10.3 UML Extensions	99
10.3.1 Diagram Extensions	99
10.3.1.1 Block Definition Diagram	99
10.3.1.2 Parametric Diagram	101
10.3.2 Stereotypes	100
10.3.2.1 ConstraintBlock	101
10.4 Usage Examples	101
10.4.1 Definition of Constraint Blocks on a Block Definition Diagram	101
10.4.2 Usage of Constraint Blocks on a Parametric Diagram	101
BEHAVIORAL CONSTRUCTS	103
11 Activities	105
11.1 Overview	105
11.1.1 Control as Data	105
11.1.2 Continuous Systems	105
11.1.3 Probability	105
11.1.4 Activities as Blocks	106
11.1.5 Timelines	106
11.2 Diagram Elements	107
11.2.1 Activity Diagram	105
11.3 UML Extensions	114
11.3.1 Diagram Extensions	114
11.3.1.1 Activity	114
11.3.1.2 CallBehaviorAction	115
11.3.1.3 ControlFlow	116
11.3.1.4 ObjectNode, Variables, and Parameters	116
11.3.2 Stereotypes	117
11.3.2.1 Continuous	118

11.3.2.2 ControlOperator	119
11.3.2.3 Discrete	119
11.3.2.4 NoBuffer	119
11.3.2.5 Overwrite	120
11.3.2.6 Optional	120
11.3.2.7 Probability	120
11.3.2.8 Rate	121
11.3.3 Model Libraries	121
11.3.3.1 Package ControlValues	121
11.4 Usage Examples	122
12 Interactions	127
12.1 Overview	127
12.2 Diagram Elements	128
12.2.1 Sequence Diagram	128
12.3 UML Extensions	133
12.3.1 Diagram Extensions	133
12.3.1.1 Exclusion of Communication Diagram, Interaction Overview Diagram, and Timing Diagram	133
12.3.1.2 Interactions and Parameters	133
12.4 Usage Examples	134
12.4.1 Sequence Diagrams	134
13 State Machines	135
13.1 Overview	135
13.2 Diagram Elements	135
13.2.1 State Machine Diagram	135
13.3 UML Extensions	140
13.3.1 Diagram Extensions	140
13.3.1.1 State Machines and Parameters	140
13.4 Usage Examples	140
13.4.1 State Machine Diagram	140
14 Use Cases	141
14.1 Overview	141
14.2 Diagram Elements	142
14.2.1 Use Case Diagram	142
14.3 UML Extensions	143
14.4 Usage Examples	143
CROSSCUTTING CONSTRUCTS	145

15	Allocations	147
15.1	Overview.....	147
15.2	Diagram Elements.....	147
15.2.1	Representing Allocation on Diagrams.....	148
15.3	UML Extensions	149
15.3.1	Diagram Extensions	149
15.3.1.1	Tables	149
15.3.1.2	Allocate Relationship Rendering	149
15.3.1.3	Allocation Compartment Format	149
15.3.1.4	Allocation Callout Format	149
15.3.1.5	AllocatedActivityPartition Label	149
15.3.2	Stereotypes	150
15.3.2.1	Allocate(from Allocations)	150
15.3.2.2	AllocateActivityPartition(from Allocations)	151
15.4	Usage Examples	152
15.4.1	Behavior Allocation of Actions to Parts and Activities to Blocks	152
15.4.2	Allocate Flow.....	153
15.4.2.1	Allocating Structure	154
15.4.2.2	Automotive Example	154
15.4.3	Tabular Representation.....	155
16	Requirements	157
16.1	Overview.....	157
16.2	Diagram Elements.....	159
16.2.1	Requirement Diagram	159
16.3	UML Extensions	162
16.3.1	Diagram Extensions	162
16.3.1.1	Requirement Diagram	162
16.3.1.2	Requirement Notation	162
16.3.1.3	Requirement Property Callout Format	162
16.3.1.4	Requirements on Other Diagrams	162
16.3.1.5	Requirements Table	163
16.3.2	Stereotypes	164
16.3.2.1	Copy	164
16.3.2.2	DeriveReq	165
16.3.2.3	Refine	165
16.3.2.4	Requirement	165
16.3.2.5	TestCase	167
16.3.2.6	Satisfy	167
16.3.2.7	Trace	167
16.3.2.8	Verify	168
16.4	Usage Examples	168
16.4.1	Requirement Decomposition and Traceability	168
16.4.2	Requirements and Design Elements.....	169

16.4.3 Requirements Reuse	171
16.4.4 Verification Procedure (Test Case)	172
17 Profiles & Model Libraries.....	175
17.1 Overview	175
17.2 Diagram Elements	176
17.2.1 Profile Definition in Package Diagram	176
17.2.1.1 Extension	178
17.2.2 Stereotypes Used On Diagrams	178
17.2.2.1 StereotypeInNode	179
17.2.2.2 StereotypeInComment	180
17.2.2.3 StereotypeInCompartment	180
17.3 UML Extensions	180
17.4 Usage Examples	180
17.4.1 Defining a Profile.....	180
17.4.2 Adding Stereotypes to a Profile	181
17.4.3 Defining a Model Library that Uses a Profile.....	182
17.4.4 Guidance on Whether to Use a Stereotype or Class	183
17.4.5 Using a Profile.....	183
17.4.6 Using a Stereotype	184
17.4.7 Using a Model Library Element.....	184
ANNEXES	187
Annex A: Diagrams.....	189
Annex B: SysML Diagram Interchange	195
Annex C: Deprecated Elements	205
Annex D: Sample Problem	213
Annex E: Non-normative Extensions.....	251
Annex F: Requirements Traceability	319
Annex G: Model Interchange.....	321
Annex H: Legal Information	325

List of Figures

Figure 4.1 - Overview of SysML/UML Interrelationship.....	7
Figure 4.2 - SysML Extension of UML.....	11
Figure 4.3 - SysML Package Structure.....	12
Figure 4.4 - Non-normative Package Structure.....	13
Figure 7.1 - Stereotypes defined in package ModelElements.....	26
Figure 7.2 - Rationale and Problem examples.....	31
Figure 8.1 - Nested property reference.....	45
Figure 8.2 - Abstract syntax extensions for SysML blocks.....	47
Figure 8.3 - Abstract syntax extensions for SysML properties.....	47
Figure 8.4 - Abstract syntax extensions for SysML value types.....	47
Figure 8.5 - Abstract syntax extensions for SysML property paths.....	48
Figure 8.6 - Abstract syntax extensions for SysML connector ends.....	48
Figure 8.7 - Abstract syntax extensions for SysML property-specific types.....	48
Figure 8.8 - Abstract syntax extensions for SysML bound references.....	49
Figure 8.9 - Abstract syntax extensions for SysML adjunct properties and classifier behavior properties.....	49
Figure 8.10 - Model library for primitive value types.....	59
Figure 8.11 - Model library for Unit and QuantityKind.....	60
Figure 8.12 - Block diagram for the Wheel Package.....	63
Figure 8.13 - Internal Block Diagram for WheelHubAssembly.....	64
Figure 8.14 - Defining Value Types with units of measure from the International System of Units (SI).....	64
Figure 8.15 - Vehicle decomposition.....	65
Figure 8.16 - Vehicle internal structure.....	66
Figure 8.17 - Vehicle specialization.....	66
Figure 8.18 - Example of Unit, QuantityKind and ValueType definitions.....	67
Figure 8.19 - Instance-level view of the Unit, QuantityKind and ValueType definitions.....	68
Figure 8.20 - Example of equivalent Unit representations.....	68
Figure 8.21 - Instance-level representation of equivalent Unit definitions.....	69
Figure 9.1 - Port Stereotypes.....	79
Figure 9.2 - Stereotypes for Actions on Nested Ports.....	80
Figure 9.3 - Stereotypes for Property Value Change Events.....	80
Figure 9.4 - Provided and Required Features.....	80
Figure 9.5 - ItemFlow Stereotype.....	81
Figure 9.6 - Usage example of ports with provided and required features.....	89
Figure 9.7 Usage example of proxy and full ports.....	91
Figure 9.8 - Water Delivery association block.....	92
Figure 9.9 - Internal structure of Water Delivery association block.....	92
Figure 9.10 - Two views of Water Delivery connector within House block.....	93
Figure 9.11 - Specializations of Water Client in house example.....	93
Figure 9.12 - Plumbing association block.....	94
Figure 9.13 - Internal structure of Plumbing association block.....	94
Figure 9.14 - Water Delivery association block with internal Plumbing connector.....	94

Figure 9.15 - Usage example of item flows in internal block diagrams	95
Figure 9.16 - Usage example of item flow decomposition	96
Figure 9.17 - Usage example of item flow decomposition	96
Figure 10.1 - Stereotypes defined in SysML ConstraintBlocks package.....	100
Figure 11.1 - Block definition diagram with activities as blocks.....	115
Figure 11.2 - CallBehaviorAction notation.with behavior stereotype	115
Figure 11.3 - CallBehaviorAction notation.with action name	115
Figure 11.4 - Control flow notation.....	116
Figure 11.5 - Block definition diagram with activities as blocks associated with types of object nodes, variables, and parameters.....	116
Figure 11.6 - ObjectNode notation in activity diagrams.....	117
Figure 11.7 - ObjectNode notation in activity diagrams.....	117
Figure 11.8 - Abstract Syntax for SysML Activity Extensions	118
Figure 11.9 - Control values.....	121
Figure 11.10 - Continuous system example 1	123
Figure 11.11 - Continuous system example 2	124
Figure 11.12 - Continuous system example 3	124
Figure 11.13 - Example block definition diagram for activity decomposition	125
Figure 11.14 - Example block definition diagram for object node types.....	125
Figure 12.1 - Block definition diagram with interactions as blocks associated with used interactions and types of parameters.....	133
Figure 13.1 - Block definition diagram with state machines as blocks associated with submachines and types of parameters.....	140
Figure 15.1 - Abstract syntax extensions for SysML Allocation.....	150
Figure 15.2 - Abstract syntax expression for AllocatedActivityPartition.....	150
Figure 15.3 - Generic Allocation, including /from and /to association ends	152
Figure 15.4 - Behavior allocation.....	152
Figure 15.5 - Example of flow allocation from ObjectFlow to Connector	153
Figure 15.6 - Example of flow allocation from ObjectFlow to ItemFlow	153
Figure 15.7 - Example of flow allocation from ObjectNode to FlowProperty	154
Figure 15.8 - Example of Structural Allocation.....	154
Figure 15.9 - Allocation Matrix showing Allocation for Hybrid SUV Accelerate Example.....	155
Figure 16.1 - Non-normative Examples of Tabular Representations of Requirements	163
Figure 16.2 - Abstract Syntax for Requirements Stereotypes.....	164
Figure 16.3 - Requirements Derivation.....	169
Figure 16.4 - Links between requirements and design.....	170
Figure 16.5 - Requirement satisfaction in an internal block diagram	171
Figure 16.6 - Use of the copy dependency to facilitate reuse	171
Figure 16.7 - Linkage of a Test Case to a requirement: This figure shows the Requirement Diagram	172
Figure 16.8 - Linkage of a Test Case to a requirement: This figure shows the Test Case as a State Diagram.....	173
Figure 17.1 - Defining a stereotype.....	178
Figure 17.2 - Using a stereotype	179

Figure 17.3 - Using stereotypes and showing values	180
Figure 17.4 - Other notational forms for showing values	180
Figure 17.5 - Definition of a profile.....	181
Figure 17.6 - Profile Contents.....	181
Figure 17.7 - Two model libraries.....	182
Figure 17.8 - A model with applied profile and imported model library.....	183
Figure 17.9 - Using two stereotypes on a model element.....	184
Figure 17.10 - Using model library elements.....	184
Figure A.1 - SysML Diagram Taxonomy	190
Figure A.2 - Diagram Frame.....	191
Figure A.3 - Diagram Usages.....	193
Figure A.4 - Optional Form of Line Crossing.....	194
Figure C.1 - Deprecated Stereotypes	208
Figure D.1 - Establishing the User Model by Importing and Applying SysML Profile & Model Library (Package Diagram).....	214
Figure D.2 - Defining valueTypes and units to be Used in the Sample Problem	215
Figure D.3 - Establishing Structure of the User Model using Packages and Views (Package Diagram)	216
Figure D.4 - Establishing the Context of the Hybrid SUV System using a User-Defined Context Diagram. (Internal Block Diagram) Completeness of Diagram Noted in Diagram Description.....	217
Figure D.5 - Establishing Top Level Use Cases for the Hybrid SUV (Use Case Diagram).....	218
Figure D.6 - Establishing Operational Use Cases for “Drive the Vehicle” (Use Case Diagram).....	219
Figure D.7 - Elaborating Black Box Behavior for the “Drive the Vehicle” Use Case (Sequence Diagram).....	220
Figure D.8 - Finite State Machine Associated with “Drive the Vehicle” (State Machine Diagram).....	221
Figure D.9 - Black Box Interaction for “StartVehicle,” referencing White Box Interaction (Sequence Diagram).....	221
Figure D.10 - White Box Interaction for “StartVehicle” (Sequence Diagram).....	222
Figure D.11 - Establishing HSUV Requirements Hierarchy (containment) - (Requirements Diagram).....	223
Figure D.12 - Establishing Derived Requirements and Rationale from Lowest Tier of Requirements Hierarchy (Requirements Diagram).....	224
Figure D.13 - Acceleration Requirement Relationships (Requirements Diagram)	225
Figure D.14 - Requirements Relationships Expressed in Tabular Format (Table)	226
Figure D.15 - Defining the Automotive Domain (compare with Figure D.4) - (Block Definition Diagram)	227
Figure D.16 - Defining Structure of the Hybrid SUV System (Block Definition Diagram)	227
Figure D.17 - Internal Structure of Hybrid SUV (Internal Block Diagram).....	228
Figure D.18 - Defining Structure of Power Subsystem (Block Definition Diagram).....	229
Figure D.19 - Internal Structure of the Power Subsystem (Internal Block Diagram).....	230
Figure D.20 - Blocks Typing Ports in the Power Subsystem (Block Definition Diagram)	230
Figure D.21 - Initially Defining Port Types with Flow Properties for the CAN Bus (Block Definition Diagram).....	231
Figure D.22 - Consolidating Connectors into the CAN Bus. (Internal Block Diagram).....	232
Figure D.23 - Elaborating Definition of Fuel Flow. (Block Definition Diagram).....	232
Figure D.24 - Defining Fuel Flow Constraints (Parametric Diagram)	233
Figure D.25 - Detailed Internal Structure of Fuel Delivery Subsystem (Internal Block Diagram).....	234
Figure D.26 - Defining Analyses for Hybrid SUV Engineering Development (Block Definition Diagram)	235
Figure D.27 - Establishing a Performance View of the User Model (Package Diagram)	236
Figure D.28 - Defining Requirements and VnV viewpoints (Package Diagram).....	237

Figure D.29 - Requirements and VnV views exposing elements from the model (Package Diagram).....	238
Figure D.30 - The Requirements and VnV views with supporting views (Package Diagram)	239
Figure D.31 - Defining Measures of Effectiveness and Key Relationships (Parametric Diagram).....	240
Figure D.32 - Establishing Mathematical Relationships for Fuel Economy Calculations (Parametric Diagram)..	241
Figure D.33 - Straight Line Vehicle Dynamics Mathematical Model (Parametric Diagram).....	242
Figure D.34 - Defining Straight-Line Vehicle Dynamics Mathematical Constraints (Block Definition Diagram).....	243
Figure D.35 - Results of Maximum Acceleration Analysis (Timing Diagram).....	244
Figure D.36 - Behavior Model for “Accelerate” Function (Activity Diagram).....	245
Figure D.37 - Decomposition of “Accelerate” Function (Block Definition diagram).....	246
Figure D.38 - Detailed Behavior Model for “Provide Power” (Activity Diagram) Note hierarchical consistency with Figure D.36.....	247
Figure D.39 - Flow Allocation to Power Subsystem (Internal Block Diagram).....	248
Figure D.40 - Tabular Representation of Allocation from “Accelerate” Behavior Model to Power Subsystem (Table).....	248
Figure D.41 - Special Case of Internal Block Diagram Showing Reference to Specific Properties (serial numbers).....	249
Figure E.1 - Example activity with «effbd» stereotype applied.....	253
Figure E.2 - Example activity with «streaming» and «nonStreaming» stereotypes applied to subactivities	253
Figure E.3 - Example extensions to Requirement.....	256
Figure E.4 - Example Parametric Diagram using Stereotypes for Measures of Effectiveness	257
Figure E.5 - QUDV Concepts diagram	259
Figure E.6 - QUDV Units diagram	260
Figure E.7 - QUDV Quantity Kinds diagram	260
Figure E.8 - Base Unit and Quantity Kinds of the SI and ISQ respectively	278
Figure E.9 - Example of a derived unit and derived quantity kind	278
Figure E.10 - Spring Length Example	279
Figure E.11 - Model libraries of SysML Quantity Kinds and Units for the covered content of ISO 80000 parts 3,4,5,6,7,9,10 and 13.....	280
Figure E.12 - Organization of the definitions of units and quantities from the normative parts of ISO 80000 covered in SysML 1.4, which includes all the normative content of parts 3,4,5,6; the subset of parts 7,9,10 corresponding to the content from SysML 1.3 and the subset of part 13 pertaining to commonly used units of information. Parts 8,11 and 12 are not covered because none of their units and quantities were referenced in previous versions of SysML nor in the summary tables in ISO 80000-1	281
Figure E.13 - Content relationships for the systems of units and quantities in from the different parts of ISO 80000 in relation to ISO 80000 as a whole and to the International System of Units (SI) and quantities (ISQ).....	282
Figure E.14 - Table 1 (from ISO 80000-1) SI base units for the ISQ base quantities	283
Figure E.15 - Table 2 (from ISO 80000-1) ISQ derived quantities and SI derived units with special names (1) ..	284
Figure E.16 - Table 2 (from ISO 80000-1) ISQ derived quantities and SI derived units with special names (2) ..	285
Figure E.17 - Table 2 (from ISO 80000-1) ISQ derived quantities and SI derived units with special names (3) ..	286
Figure E.18 - Table 3 (from the SI brochure) SI derived units with special names and symbols.....	287
Figure E.19 - Constant numbers used throughout the SysML ISO 80000 library.	289

Figure E.20 - Example of value type definitions for a quantity and applicable units and prefixed units	290
Figure E.21 - Basic distribution stereotypes	316
Figure E.22 - Distribution Example	317
Figure G.1 - SysML/AP233 Data Overlaps.....	322

List of Tables

Table 4.1 - UML 2 metaclasses excluded from the UML4SysML subset	8
Table 4.2 - UML 2 metaclasses and datatypes included in the UML4SysML subset	9
Table 4.3 - SysML stereotypes, blocks, valuetypes, and datatypes	10
Table 7.1 - Graphical nodes defined by ModelElements package	22
Table 7.2 - Graphical paths defined by ModelElements package	24
Table 8.1 - Graphical nodes defined in Block Definition diagrams	34
Table 8.2 - Graphical paths defined by in Block Definition diagrams	37
Table 8.3 - Graphical nodes defined in Internal Block diagrams	40
Table 8.4 - Graphical paths defined in Internal Block diagrams	41
Table 9.1 - Graphical nodes defined in Block Definition diagrams	73
Table 9.2 - Graphical nodes defined in Internal Block diagrams	76
Table 10.1 - Graphical nodes defined in Block Definition diagrams	98
Table 10.2 - Graphical nodes defined in Parametric diagrams	99
Table 11.1 - Graphical nodes included in activity diagrams	107
Table 11.2 - Graphical paths included in activity diagrams	112
Table 11.3 - Other graphical elements included in activity diagrams	113
Table 12.1 - Graphical nodes included in sequence diagrams	128
Table 12.2 - Graphical paths included in sequence diagram	132
Table 12.3 - Other graphical elements included in sequence diagram	132
Table 13.1 - Graphical nodes included in state machine diagrams	135
Table 13.2 - Graphical paths included in state machine diagrams	139
Table 13.3 - Other graphical elements included in state machine diagram	139
Table 14.1 - Graphical nodes included in Use Case diagrams	142
Table 14.2 - Graphical paths included in Use Case diagrams	143
Table 15.1 - Extension to graphical nodes included in diagrams	148
Table 16.1 - Graphical nodes included in Requirement diagrams	159
Table 16.2 - Graphical paths included in Requirement diagrams	160
Table 17.1 - Graphical nodes used in profile definition	176
Table 17.2 - Graphical paths used in profile definition	177
Table 17.3 - Notations for Stereotype Use	178
Table 17.4 - Notations for Stereotype Use (continued)	179
Table B.1 - SysML Diagram Elements	201
Table C.1 - Graphical nodes defined in block definition diagrams	206
Table C.2 - Graphical nodes defined in internal block diagrams	207
Table E.1 - Addition stereotypes for EFFBDs	251
Table E.2 - Streaming options for activities	252
Table E.3 - Additional Requirement Stereotypes	254
Table E.4 - Requirement property enumeration types	255
Table E.5 - Stereotypes for Measures of Effectiveness	257

Table E.6 - The decimal and binary prefixes in scope of the International System of Units (SI) which uses the ISO 80000 system of units and its included systems of units such as ISO 80000-13	287
Table E.7 - Normative units in ISO 80000-3 (1 of 2)	291
Table E.8 - Normative units in ISO 80000-3 (2 of 2)	292
Table E.9 - Normative quantity kinds in ISO 80000-3 (1 of 2)	292
Table E.10 - Normative quantity kinds in ISO 80000-3 (2 of 2)	293
Table E.11 - Normative units in ISO 80000-4 (1 of 2).....	294
Table E.12 - Normative units in ISO 80000-4 (2 of 2)	295
Table E.13 - Normative quantity kinds in ISO 80000-4 (1 of 4)	296
Table E.14 - Normative quantity kinds in ISO 80000-4 (2 of 4)	297
Table E.15 - Normative quantity kinds in ISO 80000-4 (3 of 4)	298
Table E.16 - Normative quantity kinds in ISO 80000-4 (4 of 4)	299
Table E.17 - Normative units in ISO 80000-5 (1 of 2)	300
Table E.18 - Normative units in ISO 80000-5 (2 of 2)	301
Table E.19 - Normative quantity kinds in ISO 80000-5 (1 of 5)	302
Table E.20 - Normative quantity kinds in ISO 80000-5 (2 of 5)	303
Table E.21 - Normative quantity kinds in ISO 80000-5 (3 of 5)	303
Table E.22 - Normative quantity kinds in ISO 80000-5 (4 of 5)	304
Table E.23 - Normative quantity kinds in ISO 80000-5 (5 of 5)	305
Table E.24 - Normative units in ISO 80000-6 (1 of 5)	306
Table E.25 - Normative units in ISO 80000-6 (2 of 5)	307
Table E.26 - Normative units in ISO 80000-6 (3 of 5)	307
Table E.27 - Normative units in ISO 80000-6 (4 of 5)	308
Table E.28 - Normative units in ISO 80000-6 (5 of 5)	309
Table E.29 - Normative quantity kinds in ISO 80000-6 (1 of 4)	310
Table E.30 - Normative quantity kinds in ISO 80000-6 (2 of 4)	311
Table E.31 - Normative quantity kinds in ISO 80000-6 (3 of 4)	312
Table E.32 - Normative quantity kinds in ISO 80000-6 (4 of 4)	313
Table E.33 - Units in ISO 80000-7.....	314
Table E.34 - Quantity Kinds in ISO 80000-7.....	314
Table E.35 - Units in ISO 80000-9.....	314
Table E.36 - Quantity Kinds in ISO 80000-9.....	315
Table E.37 - Units in ISO 80000-10.....	315
Table E.38 - Quantity Kinds in ISO 80000-10.....	315
Table E.39 - Units in ISO 80000-13.....	315
Table E.40 - Quantity Kinds in ISO 80000-13.....	316
Table E.41 - Distribution Stereotypes	317