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Information technology for learning, education and training - Nomadicity and mobile technologies - Part 1: Nomadicity reference model

Contents

Page

Foreword iv

Introduction v

1 Scope 1
1.1 Exclusions 1
1.2 Areas not currently addressed 2

2 Normative references 2

3 Terms and definitions 2

4 Abbreviated terms 2

5 Nomadicity reference model 3

6 Description of nomadicity reference model elements 4
6.1 Learners 4
6.2 Implications regarding resources for nomadicity 5
6.3 ITLET systems for nomadicity 6
6.4 Devices for nomadicity 7
6.5 Interfaces for nomadicity 7
6.6 Environment supporting nomadicity 8
6.7 Some additional considerations to support nomadic learners 8

7 Relationships among the model elements 9

Annex A (informative) Use cases of nomadicity in e-learning in Germany 11

Annex B (informative) Use cases of nomadicity environment in Korea 13

Annex C (informative) eSchoolbag 16

Annex D (informative) Use cases of nomadicity environment in United States 17

Annex E (informative) Additional descriptions 19

Bibliography 20