ISO 532-2:2017-06 (E)

Acoustics - Methods for calculating loudness - Part 2: Moore-Glasberg method

Contents

Page

Foreword iv

Introduction v

1 Scope 1

2 Normative references 1

3 Termsanddefinitions 1

4 General 5

5 Specificationsofsignals 5
5.1 General 5
5.2 Complex tone 5
5.3 Noise consisting of bands of pink or white noise of defined width 5
5.4 Mixture of discrete sinusoidal components and bands of pink or white noise 6
5.5 Sound specified in terms of the sound pressure levels in 29 adjacent one-third- octave bands 6

6 Instrumentation 6

7 Description of the method 7
7.1 Introduction 7
7.2 Determination of sound spectrum at the tympanic membrane 7
7.2.1 General 7
7.2.2 Free field and diffuse field transfer functions for sound picked up by a single microphone 8
7.2.3 Earphones 8
7.2.4 Signal recorded at eardrum 8
7.2.5 Head and torso simulator 8
7.2.6 Interpolation and extrapolation 8
7.3 Determination of sound spectrum at the oval window 9
7.4 Transformation of sound spectrum into excitation pattern 10
7.5 Transformation of excitation pattern into specific loudness 13
7.5.1 Introduction 13
7.5.2 Reference excitation at the reference threshold of hearing 14
7.5.3 Gain of the cochlear amplifier for inputs with low sound pressure levels 14
7.5.4 Calculation of specific loudness from excitation when ETHRQ/E0 E/E0 15
7.5.5 Calculation of specific loudness from excitation when ETHRQ/E0 > E/E0 15
7.5.6 Calculation of specific loudness from excitation when E > 1010 15

8 Calculation of loudness and loudness level 16
8.1 Calculation of monaural and binaural loudness (diotic and dichotic stimuli) 16
8.2 Relationship between loudness level and loudness 17
8.3 Calculation of the reference threshold of hearing 18

9 Uncertainty of calculated loudness for stationary sounds 18

10 Data reporting 19

Annex A (informative) Comments regarding binaural loudness 20

Annex B (informative)Resultsforspecifictestsignals 21

Annex C (informative) Software for the calculation of loudness 26

Bibliography 27