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Optics and photonics - Preparation of drawings for optical elements and systems - Part 8: Surface texture; roughness and waviness

Contents		Page
Foreword		iv
1	Scope	1
2	Normative references	1
3	Terms and definitions	1
4	Description of surface texture	4
4.1	General	4
4.2	Description of matt surfaces	5
4.3	Description of optically smooth surfaces	5
5	Indication in drawings	7
5.1	General	7
5.2	Indication for matt surface texture	7
5.3	Indication for optically smooth surface texture	8
5.4	Location	10
Annex A (informative) Specification of texture for optically smooth surfaces in terms of microdefects		11
Annex B (informative) Relationship between surface texture and scattering characteristic of textured surfaces		12
Annex C (informative) Examples of indication of surface texture requirements		14
Bibliography		18