

ISO/IEC 14496-17:2006-04 (E)

Information technology - Coding of audio-visual objects - Part 17: Streaming text format

Contents		Page
Foreword		iv
Introduction		vi
1	Scope	1
2	Normative references	1
3	Terms and definitions	1
4	Text stream format	2
5	Text access units	2
5.1	Timing and decoding of text access units	2
5.2	Format of text access units	2
5.3	TextConfig	3
5.4	Semantics	3
6	Usage of a text stream within an MPEG-4 system context	3
6.1	Signaling of a text stream	3
6.2	Usage in the scene description	3
7	Text data format for 3GPP text streams	3
7.1	Introduction	3
7.2	Carriage of text samples and sample descriptions in 3GPP text access units	4
7.3	Transport of 3GPP text access units in TTUs	4
7.4	TTU Syntax and Semantics	9
7.5	Positioning of 3GPP text streams	13
7.6	Format specific decoder configuration for 3GPP text streams	14
7.7	Hypothetical Text Decoder for 3GPP text stream decoding	17
7.8	Profile and Level parameters for 3GPP text streams	18
Annex A (normative) Font Referencing		19
Annex B (informative) Transport of Text Streams		20
Bibliography		21