

ISO/IEC 15444-2:2004-05 (E)

Information technology - JPEG 2000 image coding system: Extensions

CONTENTS

	<i>Page</i>
1 Scope	1
2 References	1
2.1 Identical Recommendations International Standards	1
2.2 Additional references	2
3 Definitions	3
4 Abbreviations	4
5 Symbols	4
6 General description	5
6.1 Extensions specified by this Recommendation International Standard	5
6.1.1 Syntax	5
6.1.2 Variable DC offset	5
6.1.3 Variable scalar quantization	5
6.1.4 Trellis coded quantization	5
6.1.5 Visual masking	5
6.1.6 Arbitrary decomposition	5
6.1.7 Arbitrary wavelet transformation	6
6.1.8 Single sample overlap discrete wavelet transformations	6
6.1.9 Multiple component transformations	6
6.1.10 Non-linear transformation	6
6.1.11 Region of interest	6
6.1.12 File format	6
6.1.13 Metadata definitions	6
6.2 Relation between extensions	7
Annex A – Compressed data syntax, extension	8
A.1 Extended capabilities	8
A.2 Extensions to ITU-T Rec. T.800 ISO/IEC 15444-1 marker segment parameters	8
A.2.1 Image and tile size (SIZ), extended	9
A.2.2 Start of tile-part (SOT) extended	9
A.2.3 Coding style (COD, COC), extended	10
A.2.4 Quantization (QCD, QCC), extended	12
A.2.5 Region of interest (RGN), extended	14
A.3 Extended marker segments	15
A.3.1 Variable DC offset (DCO)	15
A.3.2 Visual masking (VMS)	16
A.3.3 Downsampling factor styles (DFS)	17
A.3.4 Arbitrary decomposition styles (ADS)	18
A.3.5 Arbitrary transformation kernels (ATK)	19
A.3.6 Component bit depth definition (CBD)	21
A.3.7 Multiple component transformation definition (MCT)	22
A.3.8 Multiple component transform collection (MCC)	23
A.3.9 Multiple component transform ordering (MCO)	26
A.3.10 Non-linearity point transformation (NLT)	27
A.3.11 Quantization default, precinct (QPD)	29
A.3.12 Quantization precinct component (QPC)	30
Annex B – Variable DC offset, extension	33
B.1 Variable DC offset flow	33
B.2 Inverse DC offset	33
B.3 Forward DC offset (informative)	33
Annex C – Variable scalar quantization, extension	35
C.1 Variable scalar quantization	35
C.2 Variable scalar dequantization for irreversible filters	35
C.3 Variable scalar quantization for irreversible filters (informative)	36

	<i>Page</i>
Annex D – Trellis coded quantization extensions	37
D.1 Introduction to TCQ	37
D.2 Sequence definition	39
D.3 Forward TCQ quantization (informative)	39
D.4 Inverse quantization (normative)	41
D.4.1 Full TCQ dequantization	41
D.4.2 Approximate dequantization	43
D.5 Lagrangian rate allocation (informative)	44
Annex E – Visual masking, extensions	49
E.1 Introduction to visual masking (informative)	49
E.2 Point-wise extended non-linearity (informative)	49
E.3 Decoding with visual masking	51
E.4 Encoding with visual masking (informative)	52
E.5 Setting parameters (informative)	52
E.6 Compatibility with other technologies (informative)	53
Annex F – Arbitrary decomposition of tile-components, extensions	54
F.1 Wavelet sub-bands	54
F.1.1 Tier 1: Number of decomposition levels	54
F.1.2 Tier 2: Resolution formation	54
F.1.3 Tier 3: Sub-level decompositions	54
F.1.4 Tier 4: Horizontal and vertical splits to variable sub-level depths	54
F.1.5 Complete sub-band notation	55
F.1.6 HorOrient, VerOrient and PrimeOrient sub-band operators	55
F.2 Equation, text and decomposition updates	55
F.2.1 Updates to N_{ZLL} references	56
F.2.2 Context updates	56
F.2.3 Extension to ITU.T Rec. T.800 ISO/IEC 15444-1 Equation B-14	56
F.2.4 Remaining updates	57
F.2.5 Updates to decomposition structure	61
F.3 Inverse discrete wavelet transformation for general decompositions	66
F.3.1 Modified IDWT procedure	67
F.3.2 Modified 2D_SR procedure	68
F.3.3 Modified 2D_INTERLEAVE procedure	69
F.4 Forward discrete wavelet transformation for general decompositions (informative)	73
F.4.1 Modified FDWT procedure	73
F.4.2 Modified 2D_SD procedure	74
F.4.3 Modified 2D_DEINTERLEAVE procedure	75
Annex G – Whole-sample symmetric transformation of images, extensions	80
G.1 Wavelet transformation parameters, definitions and normalizations	80
G.2 Whole-sample symmetric (WS) wavelet transformations reconstruction	80
G.2.1 Normalization of WS wavelet transformations	80
G.2.2 One-dimensional sub-band reconstruction procedure for WS wavelet transformations	81
G.3 Whole-sample symmetric (WS) wavelet transformation decomposition (informative)	84
G.3.1 The 1D_SD_WS procedure (informative)	84
G.3.2 The 1D_FILTD_WS one-dimensional decomposition procedure (informative)	84
G.4 Examples of WS wavelet transformations (informative)	86
G.4.1 Reversible WS wavelet transformations ($WT_Typ = REV$) (informative)	86
G.4.2 Irreversible WS wavelet transformations ($WT_Typ = IRR$) (informative)	87
Annex H – Transformation of images using arbitrary wavelet transformations	89
H.1 Wavelet transformation parameters and normalizations	89
H.1.1 Normalization of ARB wavelet transformations	89
H.1.2 Compatibility of ARB and WS wavelet transformations	89

	<i>Page</i>
H.2	Arbitrary (ARB) wavelet transformation reconstruction procedures 90
H.2.1	The extended 1D_SR_ARB procedure 90
H.2.2	The 1D_SCALER procedure 91
H.2.3	The 1D_STEPR procedure..... 92
H.2.4	Extension procedures 92
H.2.5	One-dimensional reconstruction update filtering procedures..... 94
H.3	Arbitrary (ARB) wavelet transformation decomposition procedures (informative) 95
H.3.1	Extended 1D_SD_ARB procedure (informative) 95
H.3.2	The 1D_STEPD procedure (informative) 96
H.3.3	Extension procedures (informative) 97
H.3.4	One-dimensional decomposition update procedures (informative)..... 97
H.3.5	1D_SCALED procedure (informative) 98
H.4	Examples of ARB wavelet transformations (informative)..... 99
H.4.1	Examples of arbitrary wavelet transformations (Filt_Cat = ARB) (informative) 99
H.4.2	Example of a structure for lifting implementation of half-sample symmetric wavelet transformations (informative) 101
Annex I – Single sample overlap discrete wavelet transform, extensions 103	
I.1	Introduction to single sample overlapping 103
I.2	The code-block anchor points (CBAP) extension 103
I.2.1	Division of resolution levels in precincts 103
I.2.2	Division of the sub-bands into codeblocks..... 104
I.2.3	Resolution level-position-component-layer progression..... 105
I.2.4	Position-component-resolution level-layer progression..... 106
I.2.5	Component-position-resolution level-layer progression 106
I.3	The SSO extension 107
I.3.1	Single sample overlap inverse discrete wavelet transformation (SSO-IDWT) 107
I.3.2	Single sample overlap forward discrete wavelet transformation (informative) 110
I.3.3	Selection of single sample overlap parameters (informative) 112
I.3.4	SSO examples (informative) 113
I.4	The TSSO extension 115
I.4.1	Signalling for the TSSO 115
I.4.2	Partitioning of the image into single-sample overlapping tiles 115
I.4.3	Reconstruction of images samples from reconstructed tiles 116
I.5	Combining the SSO and TSSO extensions (informative) 116
Annex J – Multiple component transformations, extension..... 117	
J.1	Introduction to multiple component transformation concepts..... 117
J.2	Overview of inverse processing 117
J.2.1	Inverse multiple component transformation (MCO_TRANSFORM)..... 118
J.2.2	Multiple component transformation stage (MCC_TRANS) 119
J.2.3	Transformation component collection (CC_TRANS)..... 121
J.3	Transformations 123
J.3.1	Array-based transforms 124
J.3.2	Wavelet-based transformation..... 132
Annex K – Non-linear transformation 134	
K.1	Signalling the use of the non-linear transformations 134
K.1.1	Decoded component reconstruction 134
K.1.2	Bit depth and interaction with the multiple component transformation 134
K.1.3	Marker interpretation 135
K.2	Non-linear transformation specifications 135
K.2.1	Gamma-style non-linearity..... 135
K.2.2	LUT-style reverse non-linearity transformation..... 137
Annex L – Region of interest coding and extraction, extensions..... 139	
L.1	Decoding of ROI..... 139
L.2	Description of the Scaling based method 139
L.2.1	Encoding with ROI (informative) 139

- L.3 Region of interest mask generation 140
 - L.3.1 Rectangular mask generation on the reference grid 141
 - L.3.2 Elliptical mask generation on the reference grid 141
 - L.3.3 Region of Interest mask generation of whole-sample symmetric filter banks 142
 - L.3.4 Region of Interest mask generation of arbitrary optional filter banks 142
 - L.3.5 Fast generation of a rectangular mask (informative) 143
- L.4 Remarks on region of interest coding 145
 - L.4.1 Usage together with Maxshift method described in ITU-T T.800 | ISO/IEC 15444-1 145
 - L.4.2 Multi-component remark (informative) 145
 - L.4.3 Implementation Precision remark (informative) 145
- Annex M – JPX extended file format syntax 146
 - M.1 File format scope 146
 - M.2 Introduction to JPX 146
 - M.2.1 File identification 146
 - M.2.2 File organization 146
 - M.2.3 Greyscale/Colour/multi-component specification 147
 - M.2.4 Specification of opacity information 147
 - M.2.5 Metadata 147
 - M.2.6 Storage of a codestream within JPX 147
 - M.2.7 Combining multiple codestreams 147
 - M.3 Greyscale/Colour/Palette/multi-component specification architecture 148
 - M.3.1 Extensions to the Colour Specification box header 148
 - M.3.2 Extensions to the Enumerated method 148
 - M.3.3 Any ICC method 148
 - M.3.4 Vendor Colour method 148
 - M.3.5 Palettized colour 149
 - M.3.6 Using multiple methods 149
 - M.3.7 Interactions with the decorrelating multiple component transformation 149
 - M.4 Fragmenting the codestream between one or more files 149
 - M.5 Combining multiple codestreams 151
 - M.5.1 Mapping codestreams to compositing layers 151
 - M.5.2 Sharing header and metadata information between codestreams and compositing layers 152
 - M.5.3 Composition 152
 - M.6 Using reader requirements masks to determine how a file can be used 154
 - M.6.1 Types of expressions 155
 - M.6.2 Expression representation 155
 - M.6.3 Testing an Implementation against Requirements Expressions 160
 - M.7 Extensions to the JPX file format and the registration of extensions 161
 - M.7.1 Registration elements 161
 - M.7.2 Differentiation between publication and registration 162
 - M.7.3 Items which can be extended by registration 162
 - M.7.4 Published items 164
 - M.7.5 Registration process 165
 - M.7.6 Timeframes for the registration process 165
 - M.8 Differences from the JP2 binary definition 165
 - M.9 Conformance 166
 - M.9.1 Interpretation of JPX data structures 166
 - M.9.2 Support for JPX feature set 166
 - M.10 Key to graphical descriptions (informative) 168
 - M.11 Defined boxes 168
 - M.11.1 Reader Requirements box 171
 - M.11.2 Data Reference box 174
 - M.11.3 Fragment Table box (superbox) 174
 - M.11.4 Cross-Reference box 175
 - M.11.5 JP2 Header box (superbox) 176
 - M.11.6 Codestream Header box (superbox) 178
 - M.11.7 Compositing Layer Header box (superbox) 179
 - M.11.8 Contiguous Codestream box 190
 - M.11.9 Media Data box 191

	<i>Page</i>
M.11.10 Composition box (superbox).....	191
M.11.11 Association box (superbox).....	194
M.11.12 Number List box	196
M.11.13 Label box	197
M.11.14 Binary Filter box	197
M.11.15 Desired Reproductions box (superbox).....	198
M.11.16 ROI Description box	199
M.11.17 Digital Signature box	200
M.11.18 XML box	202
M.11.19 MPEG-7 Binary box	203
M.11.20 Free box	203
M.12 Dealing with unknown boxes.....	203
M.13 Using the JPX file format in conjunction with other multi-media standards (informative)	203
Annex N – JPX file format extended metadata definition and syntax	204
N.1 Introduction to extended metadata	204
N.2 Additional references for extended metadata	204
N.3 Scope of metadata definitions	204
N.3.1 Image Creation metadata.....	205
N.3.2 Content Description metadata	205
N.3.3 History metadata	205
N.3.4 Intellectual Property Rights metadata	205
N.3.5 Fundamental metadata types and elements	205
N.4 Metadata syntax	205
N.4.1 Metadata schema definition language	205
N.4.2 Namespace	205
N.4.3 Document type definition information	206
N.4.4 XML Schema information	206
N.5 Defined boxes	206
N.5.1 Image Creation metadata box.....	206
N.5.2 Content Description metadata box	207
N.5.3 History box.....	207
N.5.4 Intellectual Property Rights box.....	208
N.5.5 Image Identifier box	208
N.6 Metadata definitions.....	208
N.6.1 Image Creation metadata.....	209
N.6.2 Content Description metadata	220
N.6.3 History metadata	226
N.6.4 Intellectual Property Rights metadata	229
N.6.5 Image Identifier metadata	236
N.7 Fundamental type and element definitions.....	237
N.7.1 Defined types	237
N.7.2 Defined attributes.....	254
N.7.3 Defined elements.....	255
N.8 JPX extended metadata document type definition	255
N.9 JPX extended metadata XML Schema	265
Annex O – Examples and guidelines, extensions	281
O.1 Arbitrary decomposition examples	281
O.2 Odd Tile Low Pass First (OTLPPF) convention	303
O.2.1 Example one (even tile sizes).....	304
O.2.2 Example two (odd tile sizes).....	304
O.2.3 Example three (TSSO/OTLPPF).....	304
O.3 Multiple component collection example	305
O.3.1 Array-based multiple component transform example	305
O.3.2 Unitary decorrelation transformation factorization and reversible decorrelation transformation.....	311
O.3.3 Dependency transformation, irreversible and reversible.....	315
O.4 Background to enhancement of quantization	317
Bibliography	317
Index	319
Patent statement.....	321