ISO/IEC 15437:2001-08 (E)

Information technology - Enhancements to LOTOS (E-LOTOS)

Contents

Page

1 Scope 1

2 Conformance 1

3 Normative reference 1

4 Terms, definitions and notation 1

5 E-LOTOS grammar 2
5.1 Lexical Structure 2
5.1.1 Character set 2
5.1.2 Comments and separators 3
5.1.3 Identifiers 3
5.1.4 Reserved words 3
5.1.5 Identifiers classes 4
5.1.6 Non-terminals classes 4
5.2 Syntax of the language 5
5.2.1 Specification 5
5.2.2 Top-level declaration 6
5.2.3 Module body 6
5.2.4 Module expression 6
5.2.5 Module formal parameters 6
5.2.6 Interface expressions 6
5.2.7 Record module expression 6
5.2.8 Interface body 7
5.2.9 Formal parameter list 7
5.2.10 Renaming/Instantiation 7
5.2.11 Equations declaration 7
5.2.12 Simple equations declaration 8
5.2.13 Declarations 8
5.2.14 Expressions 8
5.2.15 Expression Atoms 8
5.2.16 Behaviour expressions 9
5.2.17 Disabling behaviour expression 10
5.2.18 Synchronization behaviour expression 10
5.2.19 Concurrency behaviour expression 10
5.2.20 Selection behaviour expression 10
5.2.21 Suspend/Resume behaviour expression 10
5.2.22 Interleaving behaviour expression 10
5.2.23 Behaviour term 10
5.2.24 Behaviour atom 11
5.2.25 Type expressions 12
5.2.26 Record type expressions 12
5.2.27 Value expressions 12
5.2.28 Record value expressions 13
5.2.29 Patterns 13
5.2.30 Gate parameter list 13
5.2.31 Actual parameter list 13
5.2.32 Exception parameter list 13
5.2.33 Record patterns 14
5.2.34 Behaviour pattern matching 14
5.2.35 Expression pattern matching 14

5.2.36 In parameter list 14
5.2.37 In parameter 14

6 E-LOTOS abstract syntax 14
6.1 Overview 14
6.1.1 Syntactic sugar 15
6.1.2 Abstract syntax 15
6.2 Concrete to abstract syntactic translation 16
6.2.1 Interface body 16
6.2.2 Formal parameter list 18
6.2.3 Declarations 18
6.2.4 Expressions 21
6.2.5 Expression atoms 21
6.2.6 Behaviour expressions 24
6.2.7 Interleaving behaviour expression 24
6.2.8 Behaviour atom 25
6.2.9 Type expressions 31
6.2.10 Record type expressions 32
6.2.11 Record value expressions 32
6.2.12 Gate parameter list 33
6.2.13 Actual parameter list 33
6.2.14 Exception parameter list 33
6.2.15 Record patterns 33
6.2.16 In parameter list 34
6.2.17 In parameter 34

7 E-LOTOS semantics 35
7.1 Overview 35
7.2 Static Semantics 36
7.2.1 Static semantic objects for Base 36
7.2.2 Judgements on static semantics for Base 37
7.2.3 Extended identifiers 38
7.2.4 Static semantic objects for Modules 39
7.2.5 Judgements on static semantics for Modules 39
7.2.6 Cycle freedom 40
7.2.7 Context morphism 40
7.2.8 Realization 40
7.2.9 Interface Instantiation 40
7.2.10 Interface Matching 41
7.2.11 Renaming/Instantiation 41
7.3 Untimed dynamic semantics 44
7.3.1 Untimed dynamic semantic objects for Base 44
7.3.2 Judgements on untimed dynamic semantics for Base 45
7.3.3 Dynamic semantic objects for Modules 46
7.3.4 Judgements on untimed dynamic semantics for Modules 47
7.3.5 Environment morphism 48
7.3.6 Signature Instantiation 48
7.3.7 Renaming/Instantiation 48
7.4 Timed dynamic semantics 48
7.4.1 Judgements on timed dynamic semantics 49
7.5 Write-many variables: the value substitution operator 49

8 The E-LOTOS modules 52
8.1 Specification 52
8.1.1 Specification 52
8.2 Top-level declaration 53
8.2.1 Module not constrained by an interface 53
8.2.2 Module constrained by an interface 53
8.2.3 Generic module not constrained by an interface 54
8.2.4 Generic module constrained by an interface 55
8.2.5 Interface declaration 55
8.2.6 Sequential top declaration 56

8.3 Module body 56
8.3.1 Block declaration 56
8.3.2 Module Expression 57
8.4 Module expression 57
8.4.1 Module aliasing not constrained by an interface 57
8.4.2 Module aliasing constrained by an interface 58
8.4.3 Generic module actualization not constrained by an interface 58
8.4.4 Generic module actualization constrained by an interface 59
8.4.5 Generic module renaming/instantiation 59
8.5 Module formal parameters 60
8.5.1 Single 60
8.5.2 Disjoint union 60
8.6 Interface expressions 61
8.6.1 Interface identifier 61
8.6.2 Simple renaming 61
8.6.3 Explicit body 61
8.7 Interface body 62
8.7.1 Type hiding the implementation 62
8.7.2 Type synonym 62
8.7.3 Constructed type 62
8.7.4 Named record type 63
8.7.5 Process declaration 63
8.7.6 Equations 64
8.7.7 Sequential declaration 64
8.8 Record module expression 64
8.8.1 Single 64
8.8.2 Disjoint union 65
8.8.3 Renaming tuple 65
8.9 Equation declarations 65
8.9.1 Equations declaration 65
8.9.2 Sequential 66
8.10 Simple equation declaration 66
8.11 Declarations 66
8.11.1 Type synonym 66
8.11.2 Type declaration 66
8.11.3 Named record type 67
8.11.4 Process declaration 67
8.11.5 Sequential declarations 68

9 The E-LOTOS base language 69
9.1 Introduction 69
9.2 Behaviours 69
9.2.1 Disabling behaviour expression 69
9.2.2 Synchronization behaviour expression 70
9.2.3 Concurrency behaviour expression 71
9.2.4 Selection behaviour expression 73
9.2.5 Suspend/Resume behaviour expression 73
9.2.6 Sequential composition 74
9.2.7 Action 75
9.2.8 Internal action 76
9.2.9 Succesful termination without values 76
9.2.10 Succesful termination 76
9.2.11 Inaction 77
9.2.12 Time block 77
9.2.13 Delay 77
9.2.14 Assignment 78
9.2.15 Nondeterministic Assignment 78
9.2.16 Choice over values 79
9.2.17 Trap 80
9.2.18 General parallel 81
9.2.19 Parallel over values 83
9.2.20 Variable declaration 84

9.2.21 Gate hiding 84
9.2.22 Renaming 85
9.2.23 Process instantiation 87
9.2.24 loop iteration 87
9.2.25 Case 88
9.2.26 Case with tuples 88
9.2.27 Signalling 89
9.3 Type expressions 90
9.3.1 Type identifier 90
9.3.2 Empty type 90
9.3.3 Universal type 90
9.3.4 Record type 90
9.4 Record type expressions 91
9.4.1 Singleton record 91
9.4.2 Universal record 91
9.4.3 Record disjoint union 91
9.4.4 Empty record 92
9.5 Value expressions 92
9.5.1 Primitive constants 92
9.5.2 Variables 92
9.5.3 Record values 92
9.5.4 Constructor application 93
9.6 Record value expressions 93
9.6.1 Singleton record 93
9.6.2 Record disjoint union 93
9.6.3 Empty record 93
9.7 Patterns 94
9.7.1 Record pattern 94
9.7.2 Wildcard 94
9.7.3 Variable binding 94
9.7.4 Expression pattern 95
9.7.5 Constructor application 95
9.7.6 Explicit typing 96
9.8 Record patterns 96
9.8.1 Singleton record pattern 97
9.8.2 Record wildcard 97
9.8.3 Record match 97
9.8.4 Record disjoint union 98
9.8.5 Empty record pattern 98
9.9 Record of variables 98
9.9.1 Singleton record variable 98
9.9.2 Record disjoint union 98
9.10 Behaviour pattern-matching 99
9.10.1 Single match 99
9.10.2 Multiple match 100

10 Predefined library 100
10.1 Booleans 101
10.2 Natural Numbers 103
10.3 Integral Numbers 106
10.4 Rational Numbers 109
10.5 Floating Point Numbers 112
10.6 Characters 113
10.7 Strings 114
10.8 Enumerated Type Scheme 114
10.9 Record Type Scheme 116
10.10 Set Type Scheme 117
10.11 List Type Scheme 120

A Tutorial 122
A.1 The base language 122
A.1.1 Basic concepts 124

A.2 The module language 145
A.2.1 Basic concepts 148
A.3 An E-LOTOS specification of the ODP trader 156
A.3.1 Introduction 156
A.3.2 An overview of the ODP Trader 156
A.3.3 E-LOTOS Specification of the trader 158
A.3.4 The complete specification 161

B Guidelines for LOTOS to E-LOTOS translation 179
B.1 Introduction 179
B.1.1 Specification and process definition 180
B.1.2 Basic LOTOS 180
B.1.3 Data Types 181
B.1.4 Full LOTOS 184