

ISO/IEC 23090-32:2025-08 (E)

Information technology - Coded representation of immersive media - Part 32: Carriage of haptics data

| Contents | | Page |
|-----------------|--|-------------|
| Foreword | | v |
| 1 | Scope | 1 |
| 2 | Normative references | 1 |
| 3 | Terms, definitions, and abbreviated terms | 1 |
| 3.1 | Terms and definitions | 1 |
| 3.2 | Abbreviated terms | 3 |
| 4 | Overview | 3 |
| 4.1 | General | 3 |
| 4.2 | Haptic media | 3 |
| 4.2.1 | Structure of haptic media | 3 |
| 4.2.2 | MIHS streams | 3 |
| 4.2.3 | Temporal units and MIHS samples | 4 |
| 4.3 | Synchronization with other media | 5 |
| 4.4 | Summary of referenceable code points | 5 |
| 4.4.1 | Brands | 5 |
| 4.4.2 | Sample entry types | 5 |
| 4.4.3 | Box types | 6 |
| 4.4.4 | Track reference types | 6 |
| 4.4.5 | Entity grouping types | 7 |
| 4.4.6 | Sample grouping types | 7 |
| 5 | Carriage of haptic coding data | 7 |
| 5.1 | General | 7 |
| 5.2 | MIHS streams and tracks | 7 |
| 5.2.1 | Referencing MIHS band tracks | 7 |
| 5.2.2 | Grouping MIHS band tracks | 8 |
| 5.2.3 | MIHS band entity group | 8 |
| 5.2.4 | MIHS sample entry | 9 |
| 5.2.5 | MIHS band sample entry | 9 |
| 5.2.6 | MIHS configuration box | 10 |
| 5.2.7 | Haptic experience description box | 11 |
| 5.2.8 | Haptic experience description header box | 11 |
| 5.2.9 | Haptic avatar description box | 12 |
| 5.2.10 | Haptic perception description box | 13 |
| 5.2.11 | Haptic perception description header box | 13 |
| 5.2.12 | Haptic reference device description box | 15 |
| 5.2.13 | Haptic channel description box | 17 |
| 5.2.14 | Haptic channel description header box | 17 |
| 5.2.15 | Haptic band description box | 19 |
| 5.2.16 | Sample format | 20 |
| 5.2.17 | Haptics presentation dependency sample group | 21 |
| 5.2.18 | Haptics silent unit sample group | 21 |
| 6 | Encapsulation and Signalling in MPEG-DASH | 22 |
| 6.1 | General | 22 |
| 6.2 | Haptics Media MPD signalling | 22 |
| 6.3 | Basic MIHS track support | 22 |

| | | |
|---|---|----|
| 6.3.1 | DASH segment and MPD signalling | 22 |
| 6.4 | Multiple MIHS tracks support | 22 |
| 6.4.1 | Alternative tracks | 23 |
| 6.4.2 | Alternative tracks with different bitrates and/or qualities | 23 |
| 6.4.3 | DASH segment and MPD signalling for bitrate switching | 23 |
| 6.5 | Synchronizing with other media representations | 23 |
| 6.6 | Signalling of Multi-track Haptics Experiences | 23 |
| 6.6.1 | Initialization and Media Segments | 24 |
| 6.6.2 | Bitstream Switching | 24 |
| 6.7 | Haptics experience descriptor | 24 |
| 6.7.1 | The hapticsExperience XML element | 25 |
| 6.7.2 | The hapticsAvatar XML element | 26 |
| 6.7.3 | The hapticsPerception XML element | 26 |
| 6.7.4 | The hapticsChannel XML element | 27 |
| 6.7.5 | The hapticsBandsDescription XML element | 27 |
| 6.7.6 | The hapticsBand XML element | 28 |
| 6.7.7 | The hapticsReferenceDevice XML element | 28 |
| Annex A (normative)Fileformattoolsetsandbrands | | 30 |
| Annex B (normative)MIMEtypesandsub-parameters | | 35 |
| Annex C (informative) Multiple MIHS tracks and alternate groups | | 36 |
| Annex D (informative) Player handling of MIHS tracks | | 37 |
| Annex E (normative) Haptics DASH MPD Schema | | 38 |
| Annex F (informative) DASH MPD Examples | | 41 |