

ISO/IEC 23008-2:2023-10 (E)

Information technology - High efficiency coding and media delivery in heterogeneous environments - Part 2: High efficiency video coding

Contents	Page
Foreword.....	vii
Introduction.....	viii
1 Scope.....	1
2 Normative references.....	1
3 Terms and definitions.....	1
4 Abbreviated terms.....	22
5 Conventions.....	24
5.1 General.....	24
5.2 Arithmetic operators.....	24
5.3 Logical operators.....	25
5.4 Relational operators.....	25
5.5 Bit-wise operators.....	25
5.6 Assignment operators.....	26
5.7 Range notation.....	26
5.8 Mathematical functions.....	26
5.9 Order of operation precedence.....	27
5.10 Variables, syntax elements, and tables.....	28
5.11 Text description of logical operations.....	29
5.12 Processes.....	30
6 Bitstream and picture formats, partitionings, scanning processes, and neighbouring relationships.....	31
6.1 Bitstream formats.....	31
6.2 Source, decoded, and output picture formats.....	31
6.3 Partitioning of pictures, slices, slice segments, tiles, CTUs, and CTBs.....	34
6.3.1 Partitioning of pictures into slices, slice segments, and tiles.....	34
6.3.2 Block and quadtree structures.....	36
6.3.3 Spatial or component-wise partitionings.....	37
6.4 Availability processes.....	37
6.4.1 Derivation process for z-scan order block availability.....	37
6.4.2 Derivation process for prediction block availability.....	38
6.5 Scanning processes.....	40
6.5.1 CTB raster and tile scanning conversion process.....	40
6.5.2 Z-scan order array initialization process.....	41

6.5.3	Up-right diagonal scan order array initialization process.....	41
6.5.4	Horizontal scan order array initialization process.....	42
6.5.5	Vertical scan order array initialization process.....	42
6.5.6	Traverse scan order array initialization process	43
7	Syntax and semantics.....	43
7.1	Method of specifying syntax in tabular form	43
7.2	Specification of syntax functions and descriptors	44
7.3	Syntax in tabular form.....	46
7.3.1	NAL unit syntax	46
7.3.2	Raw byte sequence payloads, trailing bits, and byte alignment syntax.....	47
7.3.3	Profile, tier and level syntax.....	56
7.3.4	Scaling list data syntax	59
7.3.5	Supplemental enhancement information message syntax.....	60
7.3.6	Slice segment header syntax.....	60
7.3.7	Short-term reference picture set syntax.....	65
7.3.8	Slice segment data syntax	66
7.4	Semantics.....	81
7.4.1	General	81
7.4.2	NAL unit semantics	81
7.4.3	Raw byte sequence payloads, trailing bits, and byte alignment semantics.....	92
7.4.4	Profile, tier, and level semantics.....	114
7.4.5	Scaling list data semantics	119
7.4.6	Supplemental enhancement information message semantics.....	121
7.4.7	Slice segment header semantics.....	122
7.4.8	Short-term reference picture set semantics.....	131
7.4.9	Slice segment data semantics	134
8	Decoding process.....	151
8.1	General decoding process	151
8.1.1	General.....	151
8.1.2	CVSG decoding process	151
8.1.3	Decoding process for a coded picture with nuh_layer_id equal to 0	152
8.2	NAL unit decoding process.....	154
8.3	Slice decoding process.....	154
8.3.1	Decoding process for picture order count.....	154
8.3.2	Decoding process for reference picture set	155
8.3.3	Decoding process for generating unavailable reference pictures	161
8.3.4	Decoding process for reference picture lists construction.....	162
8.3.5	Decoding process for collocated picture and no backward prediction flag	163
8.4	Decoding process for coding units coded in intra prediction mode.....	164
8.4.1	General decoding process for coding units coded in intra prediction mode	164

8.4.2	Derivation process for luma intra prediction mode.....	168
8.4.3	Derivation process for chroma intra prediction mode	171
8.4.4	Decoding process for intra blocks	171
8.5	Decoding process for coding units coded in inter prediction mode.....	184
8.5.1	General decoding process for coding units coded in inter prediction mode	184
8.5.2	Inter prediction process.....	185
8.5.3	Decoding process for prediction units in inter prediction mode.....	188
8.5.4	Decoding process for the residual signal of coding units coded in inter prediction mode	221
8.6	Scaling, transformation and array construction process prior to deblocking filter process	226
8.6.1	Derivation process for quantization parameters	226
8.6.2	Scaling and transformation process	228
8.6.3	Scaling process for transform coefficients.....	230
8.6.4	Transformation process for scaled transform coefficients	231
8.6.5	Residual modification process for blocks using a transform bypass	234
8.6.6	Residual modification process for transform blocks using cross-component prediction.....	235
8.6.7	Picture construction process prior to in-loop filter process	235
8.6.8	Residual modification process for blocks using adaptive colour transform.....	236
8.7	In-loop filter process	238
8.7.1	General	238
8.7.2	Deblocking filter process.....	239
8.7.3	Sample adaptive offset process.....	257
9	Parsing process.....	260
9.1	General.....	260
9.2	Parsing process for 0-th order Exp-Golomb codes.....	260
9.2.1	General	260
9.2.2	Mapping process for signed Exp-Golomb codes	262
9.3	CABAC parsing process for slice segment data	262
9.3.1	General	262
9.3.2	Initialization process.....	265
9.3.3	Binarization process.....	278
9.3.4	Decoding process flow.....	288
9.3.5	Arithmetic encoding process	304

10 Sub-bitstream extraction process	311
Annex A (normative) Profiles, tiers and levels	313
Annex B (normative) Byte stream format	343
Annex C (normative) Hypothetical reference decoder	346
Annex D (normative) Supplemental enhancement information	367
Annex E (normative) Video usability information	529
Annex F (normative) Common specifications for multi-layer extensions.....	559
Annex G (normative) Multiview high efficiency video coding	717
Annex H (normative) Scalable high efficiency video coding.....	743
Annex I (normative) 3D high efficiency video coding	774
Bibliography.....	898