

ISO/IEC 14598-3:2000-02 (E)

Software engineering — Product evaluation — Part 3: Process for developers

Contents

1	SCOPE	1
2	CONFORMANCE	1
3	NORMATIVE REFERENCES	2
4	TERMS AND DEFINITIONS	2
5	EVALUATION CONCEPTS	2
5.1	General aspects	2
5.2	User needs	3
5.3	External attributes	3
5.4	Internal attributes	3
5.5	Quality indicators	4
5.6	Evaluation process	4
5.7	Relation between evaluation and life cycle processes	4
6	EVALUATION PROCESS REQUIREMENTS	5
6.1	General requirements	5
6.1.1	Organizational requirements	5
6.1.2	Project requirements	5
6.2	Establish evaluation requirements	5
6.2.1	Quality requirements identification	5
6.3	Specification of the evaluation	6
6.3.1	External quality requirements	6
6.3.2	Internal quality requirements	7
6.4	Design of the evaluation	8
6.4.1	Planning the external evaluation	8
6.4.2	Planning the internal evaluation	8
6.5	Execution of the evaluation	9
6.5.1	Internal evaluation	9
6.5.2	Evaluation of the end product	9
6.6	Quality evaluation review and feedback to the organization	10
	ANNEX A DEFINITIONS FROM OTHER STANDARDS	11
	BIBLIOGRAPHY	16