

ISO/IEC TR 12860:2009-04 (E)

Information technology - Telecommunications and information exchange between systems - Next Generation Corporate Networks (NGCN) - General

Contents		Page
Foreword		v
Introduction		vi
1	Scope	1
2	Normative references	1
3	Terms and definitions	2
4	Abbreviated terms	4
5	Background	5
6	General concepts	6
6.1	Basic communication architecture	6
6.2	Session level architecture	8
6.2.1	Signalling using SIP	8
6.2.2	Media path	10
6.2.3	Example	10
6.3	Domains	10
6.4	Mobility	11
6.4.1	Roaming of enterprise users outside their home domain	12
6.4.2	Accommodating guest users on an NGCN	13
6.5	The hosting concept	13
6.5.1	Dedicated NGCN	14
6.5.2	Enterprise hosted by a single public network infrastructure	15
6.5.3	Enterprise hosted by multiple public network infrastructures	15
6.5.4	Enterprise hosted by a combination of enterprise infrastructure and a public network infrastructure	16
6.6	Private network traffic and public network traffic	16
6.7	Other technical considerations	17
7	Scenarios for session-based communications	17
7.1	Session-based intra-domain communications	18
7.2	Session-based inter-domain communications within a single enterprise network	19
7.2.1	Communication between domains supported by the same infrastructure	20
7.2.2	Communications between domains of an NGCN via a TSP	21
7.2.3	Communications between domains of an NGCN using private network traffic through a hosting NGN	21
7.2.4	Communications between domains of an NGCN using public network traffic through a public SSP such as an NGN	22
7.2.5	Communications between a dedicated NGCN domain and a domain hosted by an NGN ...	22
7.2.6	Communications between a dedicated NGCN domain and a domain hosted by an NGN as private network traffic via an intermediate NGN domain	22
7.3	Session-based communication between two enterprises	23
7.3.1	Extension of enterprise network to include partner networks	23
7.3.2	Direct peering	23
7.3.3	Indirect peering	24
7.3.4	Third party assistance	25

7.3.5	Direct peering between two enterprises hosted by the same hosting enterprise infrastructure	26
7.4	Session-based communication with users of public networks	26
7.4.1	Communication between an NGCN user and an NGN public network user	26
7.4.2	Communication between an NGCN user and an NGN public network user with break-in or break-out function in the NGN	27
7.4.3	Communication between an NGCN user and a public network user of a remote NGN	28
7.4.4	Communication between an NGCN user and a public network user of a remote NGN with break-in or break-out function in the local NGN	28
7.4.5	Communication between an NGCN user and a public network user of a remote NGN with break-in or break-out function in the remote NGN	28
7.4.6	Communication between an NGCN user and a PSTN/ISDN user via an NGN	29
7.4.7	Communication between an enterprise user hosted by a public network infrastructure and a public network user of that same infrastructure	30
7.5	Session-based roaming	30
7.5.1	An NGCN user at a visited sub-domain of the NGCN	30
7.5.2	An NGCN user at a visited sub-domain of the NGCN using private network traffic through an NGN	31
7.5.3	An NGCN user at a visited NGN	31
7.5.4	An NGCN user at a visited NGN using indirect roaming	31
7.5.5	An NGN-hosted enterprise user at a visited NGN	32
7.5.6	An NGN-hosted enterprise user at a visited NGCN	32
8	NGN considerations	32
8.1	Summary of scenarios involving NGN	32
8.1.1	Scenarios involving NGN as a TSP	32
8.1.2	Scenarios involving NGN as a SSP	33
8.1.3	Roaming scenarios involving NGN as a SSP	33
8.2	Interfacing NGCN to NGN	33
8.2.1	Subscription-based business trunking	33
8.2.2	Peering-based business trunking	34
8.2.3	Roaming	34
9	Application considerations	34
10	Current standards and standardisation efforts	36
10.1	IETF Real-time Applications and Infrastructure (RAI) area	36
10.2	SIP Forum	36
10.3	ETSI TISPAN	36
10.4	3GPP	37
10.5	ITU-T Study Group 13	37