ISO/IEC 14496-20:2008-12 (E)

Information technology - Coding of audio-visual objects - Part 20: Lightweight Application Scene Representation (LASeR) and Simple Aggregation Format (SAF)

Contents

Page

Foreword v

Introduction vii

1 Scope 1

2 Normative references 2

3 Terms, definitions and abbreviations 3
3.1 Terms and definitions 3
3.2 Abbreviations 4

4 Document conventions 4

5 Architecture 4
5.1 Overview 4
5.2 LASeR systems decoder model 5

6 Scene representation 8
6.1 Overview 8
6.2 Relationship with SVG 8
6.3 Timing model 10
6.4 Execution model 12
6.5 Events 12
6.6 Encoder configuration 16
6.7 LASeR Scene Commands 18
6.8 Scene description elements 31
6.9 Summary of possible attributes per element 47
6.10 Additions to the uDOM API 52

7 Simple Aggregation Format (SAF) 54
7.1 Overview 54
7.2 Time and terminal model specification 54
7.3 SAF Packet 54
7.4 SAF Packet Header 57
7.5 SAF Access Unit 57
7.6 SimpleDecoderConfigDescriptor 59
7.7 SimpleDecoderSpecificInfo 59
7.8 RemoteStreamHeader 60
7.9 Cache unit 60
7.10 EndOfStream 61
7.11 EndOfSAFSession 61
7.12 GroupingDescriptor 62
7.13 SAF configuration 62
7.14 Stop cache 63
7.15 SAF Extended Access Unit 64
7.16 SAF first fragment unit 64
7.17 SAF fragment unit 65

8 Profiles 65
8.1 Overview 65

8.2 LASeR mini 65
8.3 LASeR full 68
8.4 LASeR Core 73

9 Compatibility of SAF Packet 76

10 Carriage of LASeR and SAF 77
10.1 Storage of LASeR in MP4 files 77
10.2 Carriage of SAF Streams over HTTP 80
10.3 Carriage of SAF Streams over RTP 80
10.4 Carriage of SAF Streams over MPEG-2 Systems 80
11 Electronic attachments 80
12 Binary syntax for the LASeR encoding 81
12.1 Decoding process 81
12.2 Binary syntax 86
13 Usage of ISO/IEC 23001-1 150
13.1 Introduction 150
13.2 Electronic attachments 151
13.3 Type codecs 151
13.4 Type codecs for use with ISO/IEC 23001-1 decoders 152
13.5 DecoderInit 155
13.6 Decoding process 156

Annex A (informative) Patent statements 160

Annex B (normative) Media Type Registrations 161

Bibliography 167