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Ergonomics of human-system interaction - Part 610: Impact of light and lighting on users of interactive systems

| Contents | | Page |
|-----------------------|---|-------------|
| Foreword | | iv |
| Introduction | | v |
| 1 | Scope | 1 |
| 2 | Normative references | 1 |
| 3 | Terms and definitions | 1 |
| 4 | Light and lighting -- more than just vision | 4 |
| 4.1 | How radiation impacts the human body | 4 |
| 4.2 | The role of light for life | 5 |
| 4.3 | Non-visual effects of radiation | 6 |
| 4.4 | A new definition of lighting | 9 |
| 4.5 | Why light is not light and daylight in interiors is different from solar light | 9 |
| 4.6 | The role of daylight and solar radiation | 11 |
| 5 | Light and circadian rhythms | 11 |
| 5.1 | Basics | 11 |
| 5.2 | Importance of light for the circadian rhythm | 12 |
| 5.3 | A new perspective on light | 14 |
| 5.4 | Relation to other zeitgebers | 16 |
| 6 | Light at night (LAN) | 17 |
| 6.1 | General | 17 |
| 6.2 | Studies of light at night (LAN or ALAN) | 18 |
| 7 | Light history (memory effect) | 19 |
| 8 | Physical characteristics | 21 |
| 8.1 | Spatial distribution of the source | 21 |
| 8.2 | Location of the source | 21 |
| 8.3 | Light spectrum and its role for vision | 22 |
| 8.4 | Light spectrum and its role for non-visual effects | 23 |
| 8.5 | Time and timing | 24 |
| 8.6 | Intensity | 24 |
| 8.7 | The role of visual displays | 24 |
| 9 | Individual differences | 26 |
| 9.1 | Chronotype | 26 |
| 9.2 | Age dependency | 26 |
| 9.3 | Internal circadian time (body time) | 27 |
| 10 | Conclusions | 28 |
| 10.1 | Agreed facts | 28 |
| 10.2 | Controversial issues | 28 |
| Annex A (informative) | Some useful behaviours of users or beneficial conditions for the physical environment | 30 |
| Bibliography | | 31 |